Litteraturlista doktorandkurs

Användbarhetstestning, prototyping och användarcentrerad utvärdering, 7,5hp

Usability testing, prototyping and user-centred evaluation, 7.5 ECTS credits

Ehmke, C., & Wilson, S. (2007) Identifying Web Usability Problems from Eye-Tracking Data. In *Proceedings of the 21st British HCI Group Annual Conference on People and Computers. Volume 1*, 119-128. British Computer Society. DOI: 10.14236/ewic/HCI2007.12

Fessenden, T. (2022) *Focus Groups 101*. https://www.nngroup.com/articles/focus-groups-definition/

Krueger, R.A. & Casey, M.A. (2014) *Focus Groups. A Practical Guide for Applied Research. 5*th Edition. SAGE Publication Inc.

Pernice, K., & Nielsen, J. (2009) *Eyetracking Methodology: How to Conduct and Evaluate Usability Studies Using Eyetracking*. Updated version, not dated, under the title *How to Conduct Eyetracking Studies* available for free at: https://www.nngroup.com/reports/how-to-conduct-eyetracking-studies/

Pettersson, J.S., Olsson, G., Andersson, H. (2022) Usability Testing of Interactive Systems Conducted by University Students During a Pandemic. *Proceedings of the 2022 AIS SIGED International Conference on Information Systems Education and Research*. Article 10, 1-14. https://aisel.aisnet.org/siged2022/10/

Reeves, S. (2019) How UX Practitioners Produce Findings in Usability Testing. *ACM Transactions on Computer-Human Interaction*, Vol. 26(1), Article 3, 1-38. https://doi.org/10.1145/3299096

Rubin, J., & Chisnell, D. (2008) *Handbook of Usability Testing - How to Plan, Design, and Conduct Effective Tests*. John Wiley And Sons Ltd.

Wik, M. (2022) Introducing a Socio-Technical Perspective on Digital Competence Education Through Co-design. *Selected Papers of the IRIS*, Issue 13, 3-17. https://aisel.aisnet.org/iris2022/2/

Wobbrock, J.O., & Lientz, J.A. (2016) Research Contributions in Human-Computer Interaction. *Interaction* May-June 2016, 39-44. https://doi.org/10.1145/2907069