

University of Stuttgart Institute for Structural Mechanics

## **Optimization on manifolds:** methods and applications an engineering perspective

#### **KAAS** seminar, **Karlstad University**

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#### **Toy problem, Problem statement**

Cost function:

$$E: \mathbb{R}^n \to \mathbb{R}, \quad E(\mathbf{x}) = (\mathbf{x} + \mathbf{b})^T \mathbf{A}(\mathbf{x} + \mathbf{b})$$
  
 $\mathbf{A} \in \mathbb{R}^{n \times n} \text{ and } \mathbf{A}^T = \mathbf{A}$ 

Constraints:

$$\mathbf{x} \in \mathbb{R}^n$$
 s.t.  $\mathbf{x}^T \mathbf{x} = 1$ 

Solution:  $\mathbf{x}^* = \arg\{\min_{\mathbf{x}\in\mathbb{R}^n} E(\mathbf{x}), \text{ where } \mathbf{x}\in\mathbb{R}^n \text{ s.t. } \mathbf{x}^T\mathbf{x} = 1\}$ 

"Constrained optimization on an unconstrained space"

 $\mathbf{L} \subset \mathbb{D}^n$ 



#### Toy problem: Lagrange multiplier approach

Cost function:

$$\hat{E}: (\mathbb{R}^n, \mathbb{R}) \to \mathbb{R}, \quad \hat{E}(\mathbf{x}, \lambda) = E(\mathbf{x}) + \lambda(\mathbf{x}^T \mathbf{x} - 1)$$

Solution: 
$$\{\mathbf{x}^*, \lambda^*\} = \arg\{\max_{\lambda \in \mathbb{R}} \min_{\mathbf{x} \in \mathbb{R}^n} \hat{E}(\mathbf{x}, \lambda)\}$$

- Dimension increase of the search space
- Minimization problem  $\rightarrow$  Saddle-point problem
- Allows general constraints
- Simple linearization



#### **Toy problem: Penalty**

Cost function:

$$\check{E}: \mathbb{R}^n \to \mathbb{R}, \quad \check{E}(\mathbf{x}) = E(\mathbf{x}) + c(\mathbf{x}^T \mathbf{x} - 1)^2$$

Solution: 
$$\mathbf{x}^* = \arg\{\min_{\mathbf{x} \in \mathbb{R}^n} \breve{E}(\mathbf{x})\}$$

- Dependence on artificial parameter
- Simple linearization
- General constraints
- Problem structure retained



#### Toy problem, Parametrization of the manifold

Cost function:

$$\bar{E}: \mathbb{R}^{n-1} \to \mathbb{R}, \quad \bar{E}(\varphi) = E(\mathbf{x}(\varphi))$$

Solution: 
$$\varphi^* = \arg\{\min_{\varphi \in \mathbb{R}^{n-1}} \overline{E}(\varphi)\}$$

First order conditions:

...lengthy...

- Involved linearization
- Possibility of introducing singularities
- Problem structure retained
- Solves the problem on the "correct" design space

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#### Spherical coordinates [edit]

We may define a coordinate system in an *n*-dimensional Euclidean space which is ar of a radial coordinate *r*, and n - 1 angular coordinates  $\varphi_1, \varphi_2, \dots, \varphi_{n-1}$ , where the ange [0,360) degrees). If  $x_i$  are the Cartesian coordinates, then we may compute  $x_1, \dots, x_n$ 

$$egin{aligned} &x_1 = r\cos(arphi_1)\ &x_2 = r\sin(arphi_1)\cos(arphi_2)\ &x_3 = r\sin(arphi_1)\sin(arphi_2)\cos(arphi_3)\ &dots\ &dots\ &x_{n-1} = r\sin(arphi_1)\cdots\sin(arphi_{n-2})\cos(arphi_{n-1})\ &x_n = r\sin(arphi_1)\cdots\sin(arphi_{n-2})\sin(arphi_{n-1}). \end{aligned}$$

WIKIPEDIA: N-SPHERE





WIKIPEDIA: HAIRY BALL THEOREM



**Toy problem**  $\mathbf{x} \in \mathbb{R}^2$   $E : \mathbb{R}^n \to \mathbb{R}$ ,  $E(\mathbf{x}) = (\mathbf{x} + \mathbf{b})^T \mathbf{A}(\mathbf{x} + \mathbf{b})$  $\mathbf{A} = \begin{bmatrix} 12.6 & 16.23\\ 16.23 & -14.92 \end{bmatrix}$ ,  $\mathbf{b} = \begin{bmatrix} 0.53\\ 1.65 \end{bmatrix}$ 







#### Toy problem: Newton's method

Algorithm 1: Classic Newton in vector spacesHess  $E(\mathbf{x}) = \frac{\partial^2 E(\mathbf{x})}{\partial \mathbf{x}^2}$ Goal : Find stationary point of  $E(\mathbf{x}) \in \mathbb{R}^n$ , i.e. find  $\mathbf{x}$  such that<br/>grad  $E(\mathbf{x}) = \mathbf{0}$ .Hess  $E(\mathbf{x}) = \frac{\partial^2 E(\mathbf{x})}{\partial \mathbf{x}^2}$ input : Initial iterate  $\mathbf{x}_0$ <br/>output: Converged solution:  $\mathbf{x}^*$ grad  $E(\mathbf{x}_k) || > tol \, \mathbf{do}$ grad  $E(\mathbf{x}_k) || > tol \, \mathbf{do}$ 2Hess  $E(\mathbf{x}_k)\Delta \mathbf{x}_k = -\operatorname{grad} E(\mathbf{x}_k)$  $\mathbf{x}^{k+1} = \mathbf{x}^k + \Delta \mathbf{x}_k$ grad  $E(\mathbf{x}) = \frac{\partial E(\mathbf{x})}{\partial \mathbf{x}}$ 3 $\mathbf{x}^{k+1} = \mathbf{x}^k + \Delta \mathbf{x}_k$  $\mathbf{x} \leftarrow k + 1$ 5 end



#### Toy problem: iterations of the Lagrange multiplier approach





#### Toy problem: iterations of the penalty approach





#### Toy problem: iterations of the coordinate approach





#### Toy problem: number of iterations vs. gradient norm comparison





#### **Toy problem: Presented method**

	LAM	Penalty	Coordinates	This talk
Linearization	$\odot$	$\odot$	$\odot$	$\odot$
Singularities	$\odot$	$\odot$	$\odot$	$\odot$
Search space	$\odot$	$\odot$	$\odot$	$\odot$
Minimization	$\odot$	$\odot$	$\odot$	$\odot$
Iterations	$\odot$	$\overline{\mathbf{\cdot}}$	$\odot$	$\odot$

Cost function:  $\tilde{E}: S^{n-1} \to \mathbb{R}, \quad \tilde{E}(\mathbf{x}) = (\mathbf{x} + \mathbf{b})^T \mathbf{A}(\mathbf{x} + \mathbf{b}) \quad \mathbf{x} \in S^{n-1}$ 

Solution:

 $\mathbf{x}^* = \arg\{\min_{\mathbf{x} \in S^{n-1}} \tilde{E}(\mathbf{x})\}$  "Unconstrained optimization on a constrained space"

- Not appropriate for all constraints ٠
- More theory, but nice theory ... •

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#### Literature



ABSIL PA, MAHONY R, SEPULCHRE R (2008) OPTIMIZATION ALGORITHMS ON MATRIX MANIFOLDS. PRINCETON UNIVERSITY PRESS, DOI:10.1515/9781400830244

BOUMAL N (2020) AN INTRODUCTION TO OPTIMIZATION ON SMOOTH MANIFOLDS. AVAILABLE ONLINE, LINK



Update of design variables

**Riemannian gradient / Hessian** 

**Riemannian Newton** 

**Simulations** 

**Other manifolds** 







#### Steepest descent in vector spaces

 $f: \mathbb{R}^n \to \mathbb{R} \qquad \min_{\mathbf{x} \in \mathbb{R}^n} f(\mathbf{x})$ 







3. How to obtain  $\operatorname{grad} f(\mathbf{x}_k)$  ?

1.

2.

# Update of design variables



#### Update of design variables in vector spaces

 $\mathbf{x}_{k+1} = \mathbf{x}_k + \Delta \mathbf{x}_k$ 





#### **Update of design variables**

 $\mathbf{x}_k + \Delta \mathbf{x}_k \notin \mathcal{M}$ 

Geodesics generalize the concept of straight lines  $\gamma:\mathbb{R}
ightarrow\mathcal{M}$ 

$$\boldsymbol{\gamma}(0) = \mathbf{x}, \quad \dot{\boldsymbol{\gamma}}(t) = \frac{\partial \boldsymbol{\gamma}(t)}{\partial t} \Big|_{t=0} = \Delta \mathbf{x}$$

$$\ddot{\boldsymbol{\gamma}}(t) = \nabla_{\dot{\boldsymbol{\gamma}}} \dot{\boldsymbol{\gamma}}(t) = \boldsymbol{0}$$



The exponential map creates the *unique* geodesic curve starting at  $\mathbf{x}_k$  in direction  $\Delta \mathbf{x}_k$  with constant speed

 $\boldsymbol{\gamma}(t) = \exp_{\mathbf{x}_k}(t\Delta\mathbf{x}_k)$   $\mathbf{x}_{k+1} = \exp_{\mathbf{x}_k}(\Delta\mathbf{x}_k)$ 



#### Update of design variables

ABSIL PA, "OPTIMIZATION ON MANIFOLDS: METHODS AND APPLICATIONS", LEUVEN, 18 SEP 2009.

**Luenberger (1973),** Introduction to linear and nonlinear programming. Luenberger mentions the idea of performing line search along geodesics, "*which we would use if it were computationally feasible (which it definitely is not)*".



Generalize the concept of the exponential map  $\rightarrow$  Retractions

#### Update of design variables

Retraction

 $\mathbf{x}_k + \Delta \mathbf{x}_k \not\in \mathcal{M}$ 

Minimal requirements

 $\mathbf{R}_{\mathbf{x}_k}: T_{\mathbf{x}_k}\mathcal{M} \to \mathcal{M}$  $\mathbf{R}_{\mathbf{x}_k}(\mathbf{0}) = \mathbf{x}_k$ 

$$\left. \frac{\partial \mathbf{R}_{\mathbf{x}_k}(t\Delta \mathbf{x}_k)}{\partial t} \right|_{t=0} = \Delta \mathbf{x}_k, \quad \Delta \mathbf{x}_k \in T_{\mathbf{x}_k} \mathcal{M}$$









#### Update of design variables

Retractions for the unit sphere





#### Update of design variables

Retractions for the unit sphere

Taylor expansions coincide up to 2<sup>nd</sup> order

$$R_{\mathbf{x}}^{\exp}(\Delta \mathbf{x}) = \cos(||\Delta \mathbf{x}||)\mathbf{x} + \frac{\sin(||\Delta \mathbf{x}||)}{||\Delta \mathbf{x}||}\Delta \mathbf{x} = \mathbf{x} + \Delta \mathbf{x} - \frac{||\mathbf{x}||^2}{2}\mathbf{x} + \dots$$
$$R_{\mathbf{x}}^{\operatorname{rrn}}(\Delta \mathbf{x}) = \frac{\mathbf{x} + \Delta \mathbf{x}}{||\mathbf{x} + \Delta \mathbf{x}||} = \mathbf{x} + \Delta \mathbf{x} - \frac{||\mathbf{x}||^2}{2}\mathbf{x} + \dots$$

# Riemannian gradient

#### **Riemannian Gradient**

Introduce chart





Involved linearization



#### **Riemannian Gradient**

Definition of the Riemannian gradient

$$Df(\mathbf{x})[\mathbf{v}] = \lim_{t=0} \frac{f(\mathbf{x} + t\mathbf{v}) - f(\mathbf{x})}{t} \qquad \mathbf{x}, \mathbf{v} \in \mathbb{R}^{n}$$
$$Df(\mathbf{x})[\mathbf{v}] = \lim_{t=0} \frac{f(\mathbf{x} + t\mathbf{v}) - f(\mathbf{x})}{t} \qquad \mathbf{x} \in \mathcal{M}, \mathbf{v} \in T_{\mathbf{x}}\mathcal{M}$$
Exploit retraction to lift the function

Exploit retraction to lift the function

$$f: \mathcal{M} \to \mathbb{R} \qquad \hat{f} = f \circ R_{\mathbf{x}} : T_{\mathbf{x}} \mathcal{M} \to \mathbb{R}$$

 $\hat{f}(\boldsymbol{\eta}) = \bar{f}(R_{\mathbf{x}}(\boldsymbol{\eta})), \quad \boldsymbol{\eta} \in T_{\mathbf{x}}\mathcal{M}$ 



ABSIL PA, MAHONY R, SEPULCHRE R (2008) OPTIMIZATION ALGORITHMS ON MATRIX MANIFOLDS BOUMAL N (2020) AN INTRODUCTION TO OPTIMIZATION ON SMOOTH MANIFOLDS.



#### **Optimization on Riemannian submanifolds**

Exploit embedding of the manifold



Decompose using projections  $\eta = P_x \eta + P_x^{\perp} \eta$ 



#### **Riemannian Gradient: submanifolds**

Exploit embedding of the manifold

 $f(\mathbf{x}): \mathbb{R}^n \supset \mathcal{M} \to \mathbb{R} \qquad \bar{f}(\mathbf{x}): \mathbb{R}^n \to \mathbb{R}$ 

 $\boldsymbol{\eta} \in T_{\mathbf{x}}\mathcal{M}$ 

$$\langle \operatorname{grad} \bar{f}(\mathbf{x}), \boldsymbol{\eta} \rangle = \langle \operatorname{grad} f(\mathbf{x}), \boldsymbol{\eta} \rangle$$

$$\langle P_{\mathbf{x}}(\operatorname{grad} \bar{f}(\mathbf{x})), \boldsymbol{\eta} \rangle + \langle P_{\mathbf{x}}^{\perp}(\operatorname{grad} \bar{f}(\mathbf{x})), \boldsymbol{\eta} \rangle = \langle \operatorname{grad} f(\mathbf{x}), \boldsymbol{\eta} \rangle$$

$$\langle P_{\mathbf{x}}(\operatorname{grad} \bar{f}(\mathbf{x})), \boldsymbol{\eta} \rangle = \langle \operatorname{grad} f(\mathbf{x}), \boldsymbol{\eta} \rangle$$

$$P_{\mathbf{x}}(\operatorname{grad} \bar{f}(\mathbf{x})) = \operatorname{grad} f(\mathbf{x})$$



Details: Metric of embedding space



#### **Riemannian Gradient: submanifolds**

## *"For Riemannian submanifolds, the Riemannian gradient is the orthogonal projection of the "classical" gradient to the tangent spaces."*

BOUMAL N (2020) AN INTRODUCTION TO OPTIMIZATION ON SMOOTH MANIFOLDS.



• Simple linearization

 $\mathcal{M} \subset \mathbb{R}^n$ 



#### **Toy problem: gradient and Riemannian gradient**

$$E: S^{1} \to \mathbb{R}, \quad E(\mathbf{x}) = (\mathbf{x} + \mathbf{b})^{T} \mathbf{A}(\mathbf{x} + \mathbf{b})$$
$$\bar{E}: \mathbb{R}^{2} \to \mathbb{R}, \quad \bar{E}(\mathbf{x}) = (\mathbf{x} + \mathbf{b})^{T} \mathbf{A}(\mathbf{x} + \mathbf{b})$$
$$\text{grad } \bar{E}(\mathbf{x}) = \frac{\partial \bar{E}}{\partial \mathbf{x}} = 2\mathbf{A}(\mathbf{x} + \mathbf{b})$$
$$\mathbf{P}_{\mathbf{x}} = \mathbf{I} - \mathbf{x}\mathbf{x}^{T}$$

grad 
$$E(\mathbf{x}) = 2\mathbf{P}_{\mathbf{x}}\mathbf{A}(\mathbf{x} + \mathbf{b})$$



#### **Toy problem: gradient and Riemannian gradient**



## Riemannian Hessian

### Baustatik und Baudvnami

#### **Riemannian Hessian: submanifolds**



Bad conditioning of the Hessian 

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#### **Riemannian Hessian: submanifolds**

Definition of the Riemannian Hessian

$$D \operatorname{grad} f(\mathbf{x})[\boldsymbol{\eta}] = \lim_{t=0} \frac{\operatorname{grad} f(R_{\mathbf{x}}(t\boldsymbol{\eta})) - \operatorname{grad} f(\mathbf{x})}{t}$$
$$\boldsymbol{\eta} \in T_{\mathbf{x}} \mathcal{M}$$

Exploit retraction to lift the function

$$f: \mathcal{M} \to \mathbb{R} \quad \hat{f} = f \circ R_{\mathbf{x}} : T_{\mathbf{x}} \mathcal{M} \to \mathbb{R}$$



ABSIL PA, MAHONY R, SEPULCHRE R (2008) OPTIMIZATION ALGORITHMS ON MATRIX MANIFOLDS BOUMAL N (2020) AN INTRODUCTION TO OPTIMIZATION ON SMOOTH MANIFOLDS.



#### **Riemannian Hessian: submanifolds**

- 1. Exploit embedding of the manifold to lift function  $f(R_x(\eta))$
- 2. Taylor expansion  $\hat{f}(t\boldsymbol{\eta}) = \bar{f}(\mathbf{x}) + \langle \operatorname{grad} \bar{f}(\mathbf{x}), \boldsymbol{\gamma}' \rangle + \langle \operatorname{Hess} \bar{f}(\mathbf{x}) \boldsymbol{\gamma}', \boldsymbol{\gamma}' \rangle + \langle \operatorname{grad} \bar{f}(\mathbf{x}), \boldsymbol{\gamma}'' \rangle + \mathcal{O}(t^3)$  $\boldsymbol{\gamma}'' = \mathrm{D}R_{\mathbf{x}}(\mathbf{0})[t\boldsymbol{\eta}] = t\boldsymbol{\eta}$  $\boldsymbol{\gamma}'' = \mathrm{D}R_{\mathbf{x}}(\mathbf{0})[t\boldsymbol{\eta}] = t\boldsymbol{\eta}$
- 3. Equating terms

 $\langle \operatorname{Hess} f(\mathbf{x})\boldsymbol{\eta}, \boldsymbol{\eta} \rangle = \langle \operatorname{Hess} \bar{f}(\mathbf{x})\boldsymbol{\eta}, \boldsymbol{\eta} \rangle + \langle \operatorname{grad} \bar{f}(\mathbf{x}), \operatorname{D}_{\boldsymbol{\eta}} R_{\mathbf{x}}(\boldsymbol{\eta}) \rangle$  $\operatorname{Hess} f(\mathbf{x})\boldsymbol{\eta} = P_{\mathbf{x}} \operatorname{Hess} \bar{f}(\mathbf{x}) P_{\mathbf{x}} \boldsymbol{\eta} + W_{\mathbf{x}}(\boldsymbol{\eta}, P_{\mathbf{x}}^{\perp} \operatorname{grad} \bar{f}(\mathbf{x}))$ 

"[...] This shows that, for Riemannian submanifolds of Euclidean spaces, the Riemannian Hessian is the projected Euclidean Hessian plus a correction term which depends only on the normal part of the Euclidean gradient."

BOUMAL N (2020) AN INTRODUCTION TO OPTIMIZATION ON SMOOTH MANIFOLDS.

Details: Connection, Levi-Civita-Connection, Parallel transport, vector transport, Weingarten map, shape operator, second order retractions,...



#### **Toy problem: Hessian and Riemannian Hessian**

$$E: S^1 \to \mathbb{R}, \quad E(\mathbf{x}) = (\mathbf{x} + \mathbf{b})^T \mathbf{A}(\mathbf{x} + \mathbf{b})$$
  
 $\overline{E}: \mathbb{R}^2 \to \mathbb{R}, \quad \overline{E}(\mathbf{x}) = (\mathbf{x} + \mathbf{b})^T \mathbf{A}(\mathbf{x} + \mathbf{b})$ 

grad 
$$\overline{E}(\mathbf{x}) = \frac{\partial \overline{E}}{\partial \mathbf{x}} = 2\mathbf{A}(\mathbf{x} + \mathbf{b})$$
  
 $\mathbf{P}_{\mathbf{x}} = \mathbf{I} - \mathbf{x}\mathbf{x}^{T}$   
Hess  $\overline{E}(\mathbf{x}) = \frac{\partial^{2}\overline{E}}{\partial \mathbf{x}^{2}} = 2\mathbf{A}$   
 $W_{\mathbf{x}}(\boldsymbol{\eta}, \mathbf{z}) = -\boldsymbol{\eta}\mathbf{x}^{T}\mathbf{z}$ 

- Simple linearization
- No artificial singularities

$$\operatorname{grad} E(\mathbf{x}) = 2\mathbf{P}_{\mathbf{x}}\mathbf{A}(\mathbf{x} + \mathbf{b})$$

Hess 
$$E(\mathbf{x}) = 2\mathbf{P}_{\mathbf{x}}\mathbf{A}\mathbf{P}_{\mathbf{x}} - (\mathbf{x}^T \operatorname{grad} \bar{E}(\mathbf{x}))\mathbf{I}$$
  
=  $2\mathbf{P}_{\mathbf{x}}\mathbf{A}\mathbf{P}_{\mathbf{x}} - 2\mathbf{x}^T(\mathbf{A}(\mathbf{x} + \mathbf{b}))\mathbf{I}$ 

## Riemannian Newton



#### **Riemannian Newton**

	Classic optimization	Optimization on Riemannian submanifolds
Update	$\mathbf{x}_{k+1} = \mathbf{x}_k + \Delta \mathbf{x}_k$	$\mathbf{x}_{k+1} = R_{\mathbf{x}_k}(\Delta \mathbf{x}_k)$
Gradient	$\operatorname{grad} f(\mathbf{x})$	$\operatorname{grad} f(\mathbf{x}) = P_{\mathbf{x}} \operatorname{grad} \overline{f}(\mathbf{x})$
Hessian	$\operatorname{Hess} f(\mathbf{x})$	$\operatorname{Hess} f(\mathbf{x})\boldsymbol{\eta} = P_{\mathbf{x}} \operatorname{Hess} \overline{f}(\mathbf{x}) P_{\mathbf{x}} \boldsymbol{\eta} + W_{\mathbf{x}}(\boldsymbol{\eta}, P_{\mathbf{x}}^{\perp} \operatorname{grad} \overline{f}(\mathbf{x}))$

Algorithm 1: Riemannian Newton		
<b>Goal</b> : Find stationary point of $E: \mathcal{M} \to \mathbb{R}$ , i.e. find <b>x</b> such that		
$\operatorname{grad} E(\mathbf{x}) = 0.$		
<b>input</b> : Initial iterate $\mathbf{x}_0$		
<b>output:</b> Converged solution: $\mathbf{x}^*$		
1 while $   \operatorname{grad} E(\mathbf{x}_k)    > tol \operatorname{\mathbf{do}}$		
2 Hess $E(\mathbf{x}_k)\Delta\mathbf{x}_k = -\operatorname{grad} E(\mathbf{x}_k)$		
$\mathbf{s}  \mathbf{x}^{k+1} = R_{\mathbf{x}^k}(\Delta \mathbf{x}_k)$		
$4 \qquad k \leftarrow k+1$		
5 end		

Ingredients:

$$R_{\mathbf{x}} : T_{\mathbf{x}} \mathcal{M} \to \mathcal{M} \qquad \text{Hess } \bar{E}(\mathbf{x})$$

$$P_{\mathbf{x}} : \mathbb{R}^{n} \to T_{\mathbf{x}} \mathcal{M} \qquad \text{grad } \bar{E}(\mathbf{x})$$

$$W_{\mathbf{x}} : T_{\mathbf{x}} \mathcal{M} \times T_{\mathbf{x}}^{\perp} \mathcal{M} \to T_{\mathbf{x}} \mathcal{M}$$



#### **Toy problem: Exponential map**





#### **Toy problem: Radial return**





#### Toy problem: Newton's method, iteration count vs. gradient norm



## **Simulations**

#### **Simulation of Reissner-Mindlin shells**



#### **Simulation elastic deformation of shells**



$$\Pi(\boldsymbol{\varphi}, \mathbf{t}) = \int_{\mathcal{B}} \psi_{\text{strain}}(\boldsymbol{\varphi}, \mathbf{t}) + dV + L(\boldsymbol{\varphi}, \mathbf{t})$$
$$\{\boldsymbol{\varphi}^*, \mathbf{t}^*\} = \arg\left\{\min_{\boldsymbol{\varphi} \in \mathbb{R}^d} \min_{\mathbf{t} \in \mathcal{S}^{d-1}} \Pi(\boldsymbol{\varphi}, \mathbf{t})\right\}.$$



AM, BISCHOFF (2022): A CONSISTENT FINITE ELEMENT FORMULATION OF THE GEOMETRICALLY NON-LINEAR REISSNER-MINDLIN SHELL MODEL, DOI

#### **Simulation of Reissner-Mindlin shells**



#### **Simulation elastic deformation of shells**

Riemannian Trust-Region method



Minimizers for cylinder buckling

#### Simulation of magnetic vorticies



#### **Experiments**



Fig. 1. Schematic of a vortex core. Far away from the vortex core the magnetization continuously curls around the center with the orientation in the surface plane. In the center of the core the magnetization is perpendicular to the plane (highlighted).

WACHOWIAK ET AL (2002): DIRECT OBSERVATION OF INTERNAL SPIN STRUCTURE OF MAGNETIC VORTEX CORES



**Fig. 3.** Magnetic d//dU maps as measured with an (**A**) in-plane and an (**B**) out-of-plane sensitive Cr tip. The curling in-plane magnetization around the vortex core is recognizable in (A), and the perpendicular magnetization of the vortex core is visible as a bright area in (B). (**C**) d//dU signal around the vortex core at a distance of 19 nm [circle in (A)]. (**D**) d//dU signal along the lines in (A) and (B). The measurement parameters were (A) I = 0.6 nA,  $U_0 = -300$  mV and (B) I = 1.0 nA,  $U_0 = -350$  mV.



#### Simulation of magnetic vortices



#### **Simulation micromagnetostatics**

$$\Pi(\tilde{\mathbf{A}}, \mathbf{m}) = \int_{\mathcal{B}} \psi_{\text{ex}}(\nabla \mathbf{m}) + \psi_{\text{demag}}(\tilde{\mathbf{A}}, \mathbf{m}) + \psi_{\text{a}}(\mathbf{m}) \,\mathrm{d}\, V + L(\mathbf{m}) \,\mathrm{d}\, V + L($$



### **Other manifolds**



#### **Other manifolds**

Manifold	Exponential map	Other retractions	Tangent space
Unit sphere $S^{n-1}$	$\cos   \Delta \mathbf{x}  \mathbf{x} + \frac{\sin   \Delta \mathbf{x}  }{  \Delta \mathbf{x}  } \Delta \mathbf{x}$	$\frac{\mathbf{x} + \Delta \mathbf{x}}{  \mathbf{x} + \Delta \mathbf{x}  }$	$T_{\mathbf{x}}\mathcal{S}^{n-1} = \{\mathbf{y} \in \mathbb{R}^n \mid \mathbf{y}^T \mathbf{x} = 0\}$
Special linear group $\mathcal{SL}(n) = \{ \mathbf{X} \in \mathbb{R}^{n \times n} \mid   \det \mathbf{X} = 1 \}$	$\exp(\Delta \mathbf{X})\mathbf{X}$	$\frac{\mathbf{X} + \Delta \mathbf{X}}{\det(\mathbf{X} + \Delta \mathbf{X})^{1/n}}$	$T_{\mathbf{X}}\mathcal{SL}(n) = \{\mathbf{Y} \in \mathbb{R}^{n \times n} \mid   \operatorname{tr} \mathbf{Y} = 0\}$
Symmetric Special linear manifold $\mathcal{SSL}(n) = \{ \mathbf{X} \in \mathbb{R}^{n \times n} \mid  $ $\det \mathbf{X} = 1 \land \mathbf{X}^T = \mathbf{X} \}$	$\exp(\Delta \mathbf{X})\mathbf{X}$	$\frac{\mathbf{X} + \Delta \mathbf{X}}{\det(\mathbf{X} + \Delta \mathbf{X})^{1/n}}$	$T_{\mathbf{X}} \mathcal{SSL}(n) = \{ \mathbf{Y} \in \mathbb{R}^{n \times n} \mid   \operatorname{tr}(\mathbf{X}^{-1}\mathbf{Y}) = 0 \}$
Special orthogonal group $\mathcal{SO}(n) = \{ \mathbf{X} \in \mathbb{R}^{n \times n}     $ $\mathbf{X}^T \mathbf{X} = \mathbf{I} \land \det \mathbf{X} = 1 \}$	$\exp(\Delta \mathbf{X})\mathbf{X}$	QR decomposition	$T_{\mathbf{X}}\mathcal{SO}(n) = \{\mathbf{Y} \in \mathbb{R}^{n \times n}    \mathbf{Y}^{T} = -\mathbf{Y}\}$



#### **Retractions, Symmetric positive definite matrices**

$$\mathcal{SPD}(n) = \{ X \in \mathbb{R}^{n \times n} : X = X^T \land X \succ 0 \} \qquad T_{\mathbf{X}} \mathcal{SPD}(n) = \{ \mathbf{Y} \in \mathbb{R}^{n \times n} : \mathbf{Y} = \mathbf{Y}^T \}$$

Exponential map:

$$\mathbf{X}_{k+1} = \mathbf{X}_k \exp(\mathbf{X}_k^{-1} \Delta \mathbf{X})$$

Second order:

$$\mathbf{X}_{k+1} = \mathbf{X}_k + \Delta \mathbf{X}_k + rac{1}{2} \Delta \mathbf{X}_k \mathbf{X}_k^{-1} \Delta \mathbf{X}_k$$
 Stays always on SPD!

First order:

 $\mathbf{X}_{k+1} = \mathbf{X}_k + \Delta \mathbf{X}_k$ 

Stays not always on SPD!

HUANG, W. (2017). INTRODUCTION TO RIEMANNIAN BFGS METHODS. LINK



#### **Other manifolds**

Manifold	Definition
Symmetric positive semidefinite fixed-rank	$\{\mathbf{X} \in \mathbb{R}^{n \times n} : \mathbf{X} = \mathbf{X}^T \succeq 0, \operatorname{rank}(\mathbf{X}) = k\}$
Generalized sphere	$\{\mathbf{X} \in \mathbb{R}^{n  imes m} : \ \mathbf{X}\ _{\mathrm{F}} = 1\}$
Fixed rank	$\{\mathbf{X} \in \mathbb{R}^{m \times n} : \operatorname{rank}(\mathbf{X}) = k\}$
Manifold defined by some function $\mathbf{h}(\mathbf{X}) = 0$	

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#### Welcome to Manopt!

#### **Toolboxes for optimization on manifolds and matrices**

Optimization on manifolds is a powerful paradigm to address nonlinear optimization problems. With Manopt, it is easy to deal with various types of constraints and symmetries which arise naturally in applications, such as orthonormality, low rank, positivity and invariance under group actions. These tools are also perfectly suited for unconstrained optimization with vectors and matrices.



BOUMAL, N. AND MISHRA, B. AND ABSIL, P.-A. AND SEPULCHRE, R., MANOPT, A MATLAB TOOLBOX FOR OPTIMIZATION ON MANIFOLDS, 2014

#### https://www.manopt.org/



#### Summary

- Optimization of cost functions with constraints can be interpreted as optimization on manifolds
- Lots of customization points exist, e.g., retractions
- May be superior to classical optimization techniques
- Many manifolds can be found in literature

#### **Not mentioned: Finite Elements**

Lots of pitfalls!

#### Examples:

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The important Sobolev space W^{1,2}(\Omega, \mathcal{M}) does not even always possess the structure of a Banach manifold
```

Interpolation has to stay on the manifold

Geodesics for interpolation are not always unique

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#### References



#### Algebraic consideration of optimization of manifolds:

Rosen JB (1961) The gradient projection method for nonlinear programming. Part II. nonlinear constraints. SIAM 9(4):514–532, doi: 10.1137/0109044

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#### Tack så mycket! Vielen Dank!



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